

*et avant / image*

for percussion ensemble  
and flute

Thomas DeLio

2011

Instrumentation

flute

9 percussionists

(a version for 6 percussionists is also available though not preferable)

- 3 pairs bongos (h, l)

7 tom-toms (2h, 2m, 2l, 1vl)

7 cymbals (2h, 2m, 2l); 1 sizzle cymbal (l)

temple blocks (h, m)

4 pairs maracas (h)

snare drum (h, *piccolo*)
- cabasa

slapstick

bamboo wind chimes (1 set)

metal wind chimes (1 set)

claves (h)
- 2 tambourines

chinese gongs (h, l)

vibraphone

glockenspiel sounding two octaves higher than written)

chimes

Percussion 1

maracas (h)

cymbals (m, l)

chinese gongs (h, l)

bongos (h, l)

claves (h)

Percussion 2

player 1

maracas (h)

cymbals (h, m)

tambourine

player 2

maracas (h)

snare drum (h, *piccolo*)

player 3

maracas (h)

Percussion 3

player 1

tom-toms (h, m, l, vl)

slap stick

cabasa

metal wind chimes

bamboo wind chimes

player 2

tom-toms (h, m, l)

temple blocks (h, m)

Percussion 4

player 1

vibraphone

tambourine

player 2

chimes, glockenspiel (sounding two octaves higher than written)

bongos (h, l)

Percussion 5

cymbals (h, l)

sizzle cymbal approximately 20"

bongos (h, l)

**Duration = ca. 7'**

## **Notes**

All cymbal rolls, bow to edge.

speaking, unvoiced = ✱  
speaking , voiced = ✱

text in normal font - French  
text in bold italics - English

## **Text**

pureté  
double  
— identité  
—  
les yeux  
les deux points de  
vue égaux

purity  
double  
— identity  
—  
the eyes  
the two points of  
equal sight

*Pour un tombeau d'Anatole*  
Stéphane Mallarmé  
North Point Press Edition, 1983  
Paul Auster, trans.

# Spatial Distribution of Players

The flute and the groups of percussionists are to be spread throughout the hall, around and among the audience in the general configuration outlined below.  
Percussion groups 1, 4 and 5 should be spread as far apart as possible.

**Percussion 1**  
one player

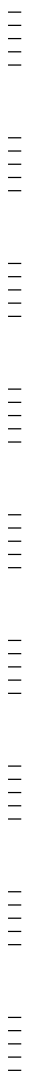
**Percussion 2**  
three players

flute

**Percussion 3**  
two players

**Percussion 4**  
two players

**Percussion 5**  
one player



et avant / image

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The musical score is for a percussion ensemble and flute, with a tempo of 60 beats per minute. The key signature is one flat (B-flat major or D minor). The score is divided into five percussion parts and one flute part.

- Percussion 1:** Features a melody on a single staff. It includes a "claves (h)" section with a half note followed by a quarter note, and a "speaking unvoiced" section with a half note followed by a quarter note. The dynamic markings are *mf* and *fff*.
- Percussion 2:** Consists of three staves, each representing a different player (player 1, player 2, player 3). Each staff features a "maracas (h)" section with a half note followed by a quarter note, and a "speaking voiced" section with a half note followed by a quarter note. The dynamic markings are *p* and *fff*.
- Percussion 3:** Consists of two staves, each representing a different player (player 1, player 2). Each staff features a "maracas (h)" section with a half note followed by a quarter note, and a "speaking voiced" section with a half note followed by a quarter note. The dynamic markings are *p* and *fff*.
- Percussion 4:** Consists of two staves, each representing a different player (player 1, player 2). Each staff features a "maracas (h)" section with a half note followed by a quarter note, and a "speaking voiced" section with a half note followed by a quarter note. The dynamic markings are *p* and *fff*.
- Percussion 5:** Features a melody on a single staff. It includes a "claves (h)" section with a half note followed by a quarter note, and a "speaking unvoiced" section with a half note followed by a quarter note. The dynamic markings are *mf* and *fff*.
- Flute:** Features a melody on a single staff. It includes a "claves (h)" section with a half note followed by a quarter note, and a "speaking unvoiced" section with a half note followed by a quarter note. The dynamic markings are *mf* and *fff*.

The score includes various musical notations such as notes, rests, and dynamic markings. The percussion parts are marked with "h" for half note and "q" for quarter note. The vocal lines are marked with "i - den - ti - té" and "pu - re - té".

8

Flute

Percu. 1

claves

*mf* unvoiced *fffz* *p* *fff*

Perc. 2

*ppp* *fff* les - s yeux

*ppp* *fff* les deux points é-gaux

Perc. 3

tom-toms (h, m, l, vl); fingers 5 to sticks

*ppp* *mp* *ppp*

tom-toms (h, m, l); fingers 5 to sticks

*p* *mf* *p*

Perc. 4

bongos (h., l); fingers 7 to hard rubber mallets

*mp* *p* *f*

Perc. 5

bongos (h, l); fingers 3 3

*mp* *f*

15

Flute

Percu. 1

Perc. 2

Perc. 3

Perc. 4

Perc. 5

to hard rubber mallets

to hard rubber mallets

unvoiced

fffz

p

fff

les

s

yeux

maracas

unvoiced

ppp

mf

f

p

fff

5

sh

s

tktktktk...

(repeat t and k as fast as possible)

t

t

maracas

unvoiced

fff

t

veu

é

geaux

f

p

fff

5

tktktktk...

(repeat t and k as fast as possible)

t

t

cabasa (twist once, rapidly)

fff

bamboo wind chimes (strike once with mallet)

fff

unvoiced

f

5

deux

points

8

22

very breathy

Flute

Percu. 1

Perc. 2

Perc. 3

Perc. 4

Perc. 5



normal → very breathy → normal → very breathy

3 5 6

Flute

Percu. 1

Perc. 2

Perc. 3

Perc. 4

Perc. 5

27

*ppp* *f* *fff* *p* *f* *ppp*

*ppp* *f* *ppp* *mp* *fff*

*ppp* *fff* *ppp* *fff* *ppp* *fff*

tom-toms, sticks

tom-toms, sticks

stop roll  
let ring

*ppp* *fff* *mf* *f*

chimes

*p*

glockenspiel

*fff* *mp*

bongos; hard rubber mallets

*fff* *mf*

*ppp* *mp* *ppp* *f* *f* *pp* *f*

to fingers

to fingers

10

Flute

33

normal

3

*p* *mf* *f* *mp* *fff*

Percu. 1

*ppp* *p*

Perc. 2

*ppp* *fff*

unvoiced 5

pu - ri - té té ts

*ppp* *fff*

unvoiced

dou - ble té ts les

*ppp* *fff*

unvoiced 3

i - den - ti - té té ts

*ppp* *fff*

Perc. 3

tom-toms, fingers

5

*ppp* *f* *p*

tom-toms, fingers

3 5

*mf* *f* *p*

Perc. 4

5

*p* *f* *p*

*mp* *mf*

Perc. 5

to soft yarn mallets

cymbal (h l); soft yarn mallets bow

edge, sempre

*ppp* *p*



Flute

Percu. 1

Perc. 2

Perc. 3

Perc. 4

Perc. 5

42

more air than pitch

5

5

fff

ppp

ffff

mf

ppp

fff

cymbal (h, m); soft yarn mallets

bow → edge, sempre

fff

f

p

fff

fff

unvoiced

voiced

3

veu

unvoiced

fff

fff

5

5

unvoiced

ppp

fff

fff

5

3

3

f

mp

yeux

fff

fff

unvoiced

fff

mf

p

fff

voiced

fff

pu - re - té

chimes

mf

p

fff

bongos, sticks

7

unvoiced

fff

3

7

7

7

mf

f

mf

fff

p

fff

to soft yarn mallets

les deux points de

veu - é - geaux

to sticks

45

Flute

Percu. 1

Perc. 2

Perc. 3

Perc. 4

Perc. 5

bongos (h, l), sticks

to soft yarn mallets

maracas

ppp

fff

to sticks

maracas

ppp

fff

tom-toms

mf

ppp

f

p

fff

f

fff

cymbal (l); soft yarn mallets

ppp

p

cymbal (m); soft yarn mallets

ppp

f

snare (piccolo); sticks

ppp

fff

voiced

fff

deux points

p

mf

p

fff

mp

Flute

51

Percu. 1

Perc. 2

Perc. 3

Perc. 4

Perc. 5

musical score for Percussion 1 through Percussion 5, Flute, and a measure number 51.

The score is written for five percussion parts (Percu. 1, Perc. 2, Perc. 3, Perc. 4, Perc. 5) and a Flute part. The measure number 51 is indicated at the beginning of the Flute staff.

The percussion parts are marked with *fffz ppp* and *fff* dynamics. The Flute part is marked with *fffz ppp* and *fff* dynamics. The Percussion 5 part is marked with *ppp* and *p* dynamics.

The score includes various musical notations such as notes, rests, and dynamic markings.

60

Flute

Percu. 1

Perc. 2

Perc. 3

Perc. 4

Perc. 5

*p* *fff*

unvoiced

i - den - ti - té

maracas

*sfffz ppp* *fff*

unvoiced

té

maracas

*sfffz ppp* *fff*

unvoiced

té

maracas

*sfffz ppp* *fff*

unvoiced

té

*p* *fff*

unvoiced

3

pu - re - té

bamboo wind chimes (strike once with stick)

*fff*

*mf* *fff*

unvoiced

5

5

les yeux

*ppp* *p*

67

Flute

Percu. 1

chinese gong (h); soft yarn mallet

tambourine (shake)

*fffz ppp* *fff*

unvoiced

té

maracas

*fffz ppp* *fff*

unvoiced

té

maracas

*fffz ppp* *fff*

unvoiced

té

cabasa (twist once, rapidly)

*fff*

metal wind chimes (strike once with stick)

*ppp*

Perc. 4

Perc. 5

*ppp* *p* *ppp* *mf*



75

Flute

Percu. 1

cymbal (l); soft yarn mallets

maracas (h)

maracas

tambourine (shake)

Perc. 2

Perc. 3

metal and bamboo wind chimes (strike once with stick)

Perc. 4

Perc. 5

*ppp* *mf* *fff* *fff* *fff* *f* *ppp* *fff* *fff* *fff* *fff* *fff* *p* *fff*

84

Flute

Percu. 1

Perc. 2

Perc. 3

Perc. 4

Perc. 5

cymbal (m); soft yarn mallets

unvoiced

*f*

*p*

*fff*

*ppp*

*mf* the

ey - s -

maracas (h)

*sfffz* *ppp*

voiced

té

maracas (h)

*sfffz* *ppp*

voiced

té

maracas (h)

*sfffz* *ppp*

voiced

té

unvoiced

*f*

*p*

*fff*

*ppp*

3

3

*f*

i - den - ti - té

poin - ts

i - den - ti - té

voiced

*fff*

i - den -

bamboo and metal wind chimes (strike with stick)

*fff*

unvoiced

*ff*

veu

*mf*

é-geaux

voiced

*fff*

the two points

the eyes

sizzle cymbal; soft yarn mallet

*p*

*mp*

90

Flute

Percu. 1

chinese gong (l); soft yarn mallet

unvoiced

fff

5

ppp

maracas

mf

-ti - té

poin - ts

fff

fff

ppp

unvoiced

f

5

-ti - té

Perc. 2

qual sight

té

maracas

sfffz ppp

fff

fff

ppp

unvoiced

f

sfffz p

fff

les yeux

les - s - yeux

Perc. 3

ti - ty

p

té

maracas

sfffz ppp

fff

fff

ppp

unvoiced

p

fff

fff

3

p

of

bamboo and metal wind chimes  
(strike once with stick)

les deux points de veu é - geaux

fff

unvoiced

f

p

fff

p

Perc. 4

the ey - s -

Perc. 5

Rivets will cut off sound somewhat abruptly after crescendo. This is desirable. (Do not choke.)

ppp

fff

19

Flute

Percu. 1

Perc. 2

Perc. 3

Perc. 4

Perc. 5

96

96

Flute

Percu. 1

unvoiced *f* 5 *fff* *ppp*

— ti - té poin - ts

maracas *ppp* *fff*

maracas *ppp* *fff*

maracas *ppp* *fff*

unvoiced *p* *mf* *f* *p*

les deux points de veu é - geaux

*fff*

Perc. 4

Perc. 5

[illegible]